learning tools
Product Catalogue 2018
Hello!

Thank you for taking the time to look at my catalogue, I hope you find it useful.

Please note that I have limited space in which to describe each product, so if you need to read more about anything take a look on my website www.learningtools.co.za

Products are displayed in categories, and there is an alphabetical listing of all products at the end of the catalogue.

Products are subject to availability, and unfortunately price increases are sometimes unavoidable. For a valid quote, please email me at info@learningtools.co.za

I welcome constructive feedback on how I can make things easier for you, and on what type of products you’d like to see more of!

Many thanks,
Sarah

info@learningtools.co.za
www.learningtools.co.za
0860 333 365

learning tools
Table of Content

Classroom Essentials 4
Early Childhood Development 6
Emotions 7
Fine Motor Development 10
Games 14

Language 17
- Alphabet Recognition
- Auditory Closure
- Auditory Memory
- Conversation and Critical Thinking
- Conversation and Critical Thinking / Second language Acquisition
- Inference
- Language Development Products
- Phonemic Awareness
- Phonics and Spelling
- Phonological Awareness
- Punctuation
- Reading and Comprehension
- Second Language Acquisition
- Sequencing - Grade 3 - 5
- Sequencing - Grade R - 2
- Sequencing - Lower Junior
- Word Games - Lower Junior
- Word Games - Upper Junior

Maths 33
- Base Ten
- Bonds
- Coding and STEM
- Core Maths
- Core Maths - Addition and Subtraction
- Core Maths - Division and Multiplication
- Counters - Family
- Counting, Sequencing and Patterning
- Fractions
- Fractions - Equivalence
- Geometry
- Maths Comprehension and Word Problems
- Maths Games - Lower Junior
- Maths Games - Upper Junior
- Money Game
- Number Recognition
- Place Value
- Play Money
- Time

Product Index X
<table>
<thead>
<tr>
<th>NAME</th>
<th>CATEGORY</th>
<th>CODE</th>
<th>DESCRIPTION</th>
</tr>
</thead>
<tbody>
<tr>
<td>Highlight Strips</td>
<td></td>
<td>R 5901</td>
<td>The Highlight Strip is a lightweight plastic strip that allows you to highlight print through a transparent tinted window. These highlight reading strips help children focus on one sentence at a time.</td>
</tr>
<tr>
<td>Light Panel A3</td>
<td></td>
<td>CD73046</td>
<td>LED light panels with 3 light settings are an essential and versatile cross-curricular resource. Providing a cool, clean, bright illuminated background they are ideal for the investigation of light, colour and shape, or for focused group work in a wide range of curriculum areas.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-----------------------</td>
<td>-------------------</td>
<td>---------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Sand Timer 10 Minutes</td>
<td></td>
<td>CD92019</td>
<td>Sand timers provide a strong visual understanding of the concept of time as they watch the sand running down as time passes.</td>
</tr>
<tr>
<td>Sand Timer 15 Minutes</td>
<td></td>
<td>CD92022</td>
<td>Sand Timers are 16cm tall and 7cm wide, so can be easily seen from all areas of the classroom, or the home.</td>
</tr>
<tr>
<td>Sand Timer 30 Minutes</td>
<td></td>
<td>CD92025</td>
<td>The different sand timers are colour coded for different time periods.</td>
</tr>
<tr>
<td>Sand Timer 5 minutes</td>
<td></td>
<td>CD92040</td>
<td>Large sand timer with moulded end caps and thick wall surrounds. For easy identification each timer is colour coded. Perfect for use in games and timed activities.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------------------</td>
<td>----------------</td>
<td>---------</td>
<td>------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Mini Muffin Match Up</td>
<td>Learning Tools 2018</td>
<td>LER5556</td>
<td>Unique, attractive muffin shaped counters combine modern design and colours for early maths fun! These activities will brighten up early maths activities. Bright colours and modern design combine to keep young children engaged in their learning. Mini Muffin counters can double-up as an imaginative play resource. Counters come in six different colours: Blue, Red, Orange, Yellow, Green and Purple, and can be wiped clean.</td>
</tr>
<tr>
<td>Mystery Sensory Balls</td>
<td></td>
<td>CD72203</td>
<td>A set of 6 reflective mirror balls that look identical but all have individual characteristics. Some wobble when rolled, or turn and won’t roll in a straight line, some feel funny when twisted, spun or shaken, and others make different shaker or rattle sounds.</td>
</tr>
<tr>
<td>Softie Mirror Centrepiece</td>
<td></td>
<td>CD72430</td>
<td>The arrangement of the reflective surfaces on the softie mirror encourage children to look closely - at themselves and at natural and man-made objects. The mirror encourages communication and cooperation as two or more children can play together, sharing experiences and discoveries. Made from EVA foam with acrylic mirrors.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>---------------------</td>
<td>--------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Difficult Situations Fun Deck</td>
<td>Emotions</td>
<td>FD-156</td>
<td>Difficult Situations Fun Deck helps students discuss how they would react to a variety of stressful situations. These 56 illustrated cards to talk about safety, emotions, and different ways of acting in response to events that might occur. Improve reasoning, inferencing, sequencing, and memory skills too!</td>
</tr>
<tr>
<td>Emoji Cube Set (6 in a set)</td>
<td>Emotions</td>
<td>LER7289</td>
<td>Develop social and emotional skills with these brightly coloured cubes. Images and prompts will encourage young children to think about how they’re feeling and to talk about their emotions.</td>
</tr>
<tr>
<td>Emoji Dice Set (200 in a set)</td>
<td>Emotions</td>
<td>LER6367</td>
<td>Use these colourful dice to develop social and emotional skills. Emoji images will encourage young children to think about how they’re feeling and to talk about their emotions.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>--------------------------</td>
<td>----------</td>
<td>------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Emotions Skills Strips</td>
<td></td>
<td></td>
<td>Help students identify facial expressions associated with different emotions using Emotions Skill Strips! Students read or listen to the prompts and select a photo to identify a particular emotion or situation</td>
</tr>
<tr>
<td>Emotions Stencils</td>
<td></td>
<td></td>
<td>Discover explore emotions! Each ethnically diverse boy girl represents a basic emotion. Trace the stencils to create over 30 different combinations! Approximately 20 cm x 20cm.</td>
</tr>
<tr>
<td>How Would You Feel? Fun Deck</td>
<td></td>
<td></td>
<td>How Would You Feel If... Fun Deck has 56 entertaining cards to help students discuss and/or write about their feelings using a variety of situations.</td>
</tr>
<tr>
<td>Understanding Feeling</td>
<td></td>
<td></td>
<td>The Understanding Feelings set has been designed to help children to learn about a range of feelings and to enable them to communicate more effectively with others.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>---------------------------</td>
<td>----------</td>
<td>------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Softie Mirror Centrepiece</td>
<td></td>
<td>CD72430</td>
<td>The arrangement of the reflective surfaces on the softie mirror encourage children to look closely - at themselves and at natural and man-made objects. The mirror encourages communication and cooperation as two or more children can play together, sharing experiences and discoveries. Made from EVA foam with acrylic mirrors.</td>
</tr>
<tr>
<td>Social Inferences Fun Deck</td>
<td></td>
<td>FD-92</td>
<td>This product has 63 social story cards to help students improve their inference-making skills. Students listen to/read the stories and choose the answer that represents a logical inference.</td>
</tr>
<tr>
<td>All About Me Family Counters</td>
<td></td>
<td>LER 3372</td>
<td>This multi-tasking family helps reinforce maths themes and social development. 24 counters in four colours.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>----------</td>
<td>--------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Fine Motor Silly Stencils</td>
<td>2018</td>
<td>R 58 620</td>
<td>Designed to give your children a fun, artistic challenge while developing their manual dexterity. The colour-coded stencils provide three levels of challenge and design possibilities.</td>
</tr>
<tr>
<td>Gator Grabbers Tweezers (12 in a pack)</td>
<td></td>
<td>LER2963</td>
<td>Sized for small hands, these tweezers are ideal for encouraging the pincer grasp. Tweezers measure 10cm, and come in a resealable bucket</td>
</tr>
<tr>
<td>Handy Scoopers</td>
<td></td>
<td>LER4963</td>
<td>Handy Scoopers are ideal for developing hand strength and fine motor skills. Each handy scooper features translucent scoops and easy-grip handles.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-------------------------</td>
<td>------------------------</td>
<td>----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Helping Hands Kit</td>
<td>Learning Tools</td>
<td>LER5558</td>
<td>The perfect introductory fine motor set for young children aged 2-6. Set includes one each of the following early learning tools: Gator Grabber Tweezers; Handy Scoopers; Twisty Dropper; and Squeezy Tweezer</td>
</tr>
<tr>
<td>Helping Hands Sand &amp; Water Set</td>
<td>Learning Tools</td>
<td>LER5559</td>
<td>Encourage early learners to develop their fine motors skills through fun sand and water play with this four-piece activity set.</td>
</tr>
<tr>
<td>Plastic Lacing Needles</td>
<td></td>
<td>R 5 601</td>
<td>Practice threading and sewing activities with these great plastic lacing needles. These child-friendly lacing needles are rounded at the tip, and very easy to use. They come in a pack including 32 needles, and are 7cm long.</td>
</tr>
<tr>
<td>Squeezy Tweezers (8 in a pack)</td>
<td></td>
<td>LER5963</td>
<td>The Squeezy tweezers action develops fine motor skills. Tweezers measure 12cm. Set includes six tweezers in six different colours comes in a resealable storage bucket.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------</td>
<td>-----------</td>
<td>------</td>
<td>-------------</td>
</tr>
<tr>
<td>Squiggle Pipettes</td>
<td>Learning Tools 2018</td>
<td>R 54 460</td>
<td>The Squiggle Pipettes feature a unique squiggle chamber for added sensory play. Encourage open-ended play and give little fingers a tool for fine motor exercise!</td>
</tr>
<tr>
<td>Upper Body and Core Strength Fun Deck</td>
<td></td>
<td>FD106</td>
<td>Do you want to improve your child’s trunk and upper body strength, hand use, and manipulation skills? Use the Upper Body and Core Strength Fun Deck to teach controlled use and stability of a child’s trunk, shoulders, elbows, wrists, hands, and fingers. These skills build an important foundation to help children complete everyday tasks successfully.</td>
</tr>
<tr>
<td>Bellz</td>
<td>Sequencing Fine Motor Development</td>
<td>34279</td>
<td>BELLZ is the fun and challenging magnetic game you won’t want to put down! Your challenge is to use the wand to pick up 10 bells of the same colour WITHOUT picking up any other colour bells. If you pick up a wrong colour bell, you have to return all the bells you’ve collected that turn. BELLZ! is the suspenseful game that’s as easy to play and easy to take along wherever you go!</td>
</tr>
<tr>
<td>Rings Up</td>
<td>Sequencing Fine Motor Development</td>
<td>BOG01200</td>
<td>Rings Up is a fast-paced game based on speed and observation. It’s so simple to understand, kids will grasp the concept in minutes. This is a great game for helping kids develop their observational skills and is lots of fun too!</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-------------------------</td>
<td>---------------------------</td>
<td>------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Top That</td>
<td>Sequencing Fine Motor</td>
<td>BOG03400</td>
<td>Put on your hat, break out your props, and hide your rabbits in this magical match up! When the challenge card is flipped over, players race to stack their objects in 1 single pile following 3 simple rules: objects printed in colour must be visible on the stack, objects printed in grey must be hidden inside objects on the stack, and objects surrounded by stars must be kept empty.</td>
</tr>
<tr>
<td>Silishapes Linking People</td>
<td>CD4513</td>
<td></td>
<td>Linking People are an excellent resource for storytelling, language development, mathematical sorting, pattern making and for their attributes (larger/smaller, taller/shorter, older/younger).</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>--------------------</td>
<td>-------------------</td>
<td>------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Spot It!</td>
<td>Visual Perception</td>
<td>SP411</td>
<td>Spot It is a game of speed, visual perception and reflexes!</td>
</tr>
<tr>
<td>Spot It! Alphabet</td>
<td>Visual Perception</td>
<td>SP520</td>
<td>Spot it! Alphabet is a fun and rewarding way for little ones to learn their A, B, C's and the colours of the rainbow. As they search for matches, little ones will learn to visually and verbally identify letters and colours, building essential skills for learning to read.</td>
</tr>
<tr>
<td>Spot It! Numbers and Shapes</td>
<td>Visual Perception</td>
<td>SP521</td>
<td>This is a fun and rewarding way for preschoolers to learn their one, two, threes and the shapes that inhabit our world. It's a simple tin of 55 round playing cards. Each card has on it 8 symbols selected from a possible 50 the trick is to spot the matching symbol.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>---------------</td>
<td>----------------</td>
<td>-------</td>
<td>-------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Swish</td>
<td>Visual Perception</td>
<td>TT1512</td>
<td>The game offers various layers of ability so all ages can play at once, and enjoy this visual perception game. Swish is a visual perception card game that challenges you to be the first to make matches.</td>
</tr>
<tr>
<td>Topologix</td>
<td>Visual Perception</td>
<td>DJ08354</td>
<td>This is a fun and very educational game that teaches kids about spatial relationships. Where's the frog? It's in the house. Where's the bird? It's on top of the rock. Give the position of the five animals with respect to the five elements in the scene.</td>
</tr>
<tr>
<td>Brainbox Science</td>
<td></td>
<td>BB90046</td>
<td>Science is cool, and this brilliant BrainBox covers important topics taught to children aged seven to eleven, from life cycles to light, healthy plants to the human body, magnets to materials. This game has been developed by an experienced primary school teacher, is suitable for all ability levels and is great fun!</td>
</tr>
<tr>
<td>Brainbox Space</td>
<td></td>
<td>BB90048</td>
<td>BrainBox Space is designed for all budding astronauts to improve their knowledge, observation and memory skills about the wider world we live in. So start the countdown, strap yourself in and blast off for a cosmic adventure that is out of this world!</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>---------------------------</td>
<td>---------------------------</td>
<td>--------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Brainbox World History</td>
<td></td>
<td>BB90017</td>
<td>From the Stone Age to the Space Age, BrainBox World History highlights some of the world's greatest and most significant historical events.</td>
</tr>
<tr>
<td>Rings Up</td>
<td></td>
<td></td>
<td>Rings Up is a fast-paced game based on speed and observation. It's so simple to understand, kids will grasp the concept in minutes. This is a great game for helping kids develop their observational skills and is lots of fun too!</td>
</tr>
<tr>
<td>Top That</td>
<td></td>
<td>BOG03400</td>
<td>Put on your hat, break out your props, and hide your rabbits in this magical match up! When the challenge card is flipped over, players race to stack their objects in 1 single pile following 3 simple rules: objects printed in colour must be visible on the stack, objects printed in grey must be hidden inside objects on the stack, and objects surrounded by stars must be kept empty.</td>
</tr>
<tr>
<td>Qwirkle</td>
<td></td>
<td>32016W</td>
<td>Qwirkle an addictive strategy game, it is the perfect game to hone player's tactical manoeuvres, strategic planning, and forward thinking. The rules of the game are basic: simply build lines by matching tiles based on either colour or shape, and score points for doing so. The ability to build complex combinations will keep children interested and engaged, and challenge them mentally. Qwirkle is playable from early ages up, allowing young children and older individuals alike to develop and hone their special recognition, planning, and problem solving skills. Great for family game night! Ages 6 and up, 2 to 4 players.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-------------------------------</td>
<td>---------------------------------------</td>
<td>-------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Silishapes Trace Alphabet</td>
<td>Language Development Products</td>
<td>CD54505</td>
<td>Made from silicone a very strong, soft, pliable and safe material which is durable and easy to clean. Large format (each piece is 12cm tall) letters have raised arrows so students can trace the way they need to write the alphabet with their fingers.</td>
</tr>
<tr>
<td>Auditory Closure Fun Deck</td>
<td>Auditory Closure</td>
<td>FDA01</td>
<td>Auditory closure is a fun way to help your child to build their listening and talking skills. This 56-card Fun Deck gives loads of practice targeting these skills: auditory association and discrimination, word retrieval, and long and short term memory.</td>
</tr>
<tr>
<td>Auditory Memory for Inference Fun Deck</td>
<td>Auditory Memory</td>
<td>FD114</td>
<td>This deck aims to help students improve their auditory memory skills. Each card presents clues that the student must listen to infer what the reader is describing.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>----------------------------------------</td>
<td>----------------------------------</td>
<td>------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Auditory Memory for Rhyming words in sentences</td>
<td>Auditory Memory</td>
<td>FD69</td>
<td>Listen carefully. &quot;The duck is driving a truck.&quot; Now you say it. That's how Auditory Memory for Rhyming Words in Sentences Fun Deck works! Improve your students' listening and phonemic awareness skills with these 53 delightfully illustrated cards (38 short vowels and 15 long vowels).</td>
</tr>
<tr>
<td>Auditory Memory for Short Stories Fun Deck</td>
<td>Auditory Memory</td>
<td>FD53</td>
<td>These illustrated cards provide a novel approach to improving your students auditory memory skills.</td>
</tr>
<tr>
<td>Conversation Cubes</td>
<td>Conversation and Critical Thinking</td>
<td>LER7300</td>
<td>The Conversation Cubes feature 36 engaging questions to get kids talking and interacting. The Conversation cubes can help build oral language, social and listening skills</td>
</tr>
<tr>
<td>Speakers Box</td>
<td>Conversation and Critical Thinking</td>
<td>LER3034</td>
<td>Build oral language, critical-thinking skills and confidence as students reach into the box, pick a prompt card, then get talking! Colour-coded prompt cards focus on decision making, things you like best, describing a picture or giving instructions.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>----------------------</td>
<td>---------------------------------</td>
<td>------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Story Starter Cubes</td>
<td>Conversation and Critical Thinking</td>
<td>LER7020</td>
<td>Spark imaginations and reinforce the elements of a story with these clever colour-coded cubes. The pack includes six soft foam cubes which are quiet to roll and extremely durable. Included in the set are two settings, two character and two situation cubes.</td>
</tr>
<tr>
<td>Writing Prompt Cubes</td>
<td>Conversation and Critical Thinking</td>
<td>LER7232</td>
<td>Writing Prompt Cubes can be used to give students a creative start to write sentences, a paragraph, or a short story. The hands-on activities will give students the opportunity to have fun with writing and storytelling!</td>
</tr>
<tr>
<td>Conversation Station</td>
<td>Conversation and Critical Thinking</td>
<td>AV001</td>
<td>This language game contains 40 cards. Each card has a South African photo on the one side, and critical thinking questions in all four of the target languages on the reverse (English, Afrikaans, Xhosa and Zulu).</td>
</tr>
<tr>
<td>Inferencing Big Deck</td>
<td>Inferencing</td>
<td>BIG-234</td>
<td>This product has 100 large photo cards each with six follow-up questions to help children improve their inferencing skills.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-------------------------------</td>
<td>---------------------</td>
<td>--------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Look, Listen and Infer Fun Deck</td>
<td>Inferencing</td>
<td>FD-169</td>
<td>This Fun Deck helps students determine the true meanings of messages and can improve critical thinking, auditory comprehension, and inference.</td>
</tr>
<tr>
<td>Analogies Fun Deck</td>
<td>Language Development Products</td>
<td>ANC42</td>
<td>The Analogies Fun Deck is a great way for your students to learn early verbal reasoning skills, vocabulary, and concepts such as part/whole, categories, opposites, function, and similarities and differences.</td>
</tr>
<tr>
<td>Brainbox abc</td>
<td>Language Development Products</td>
<td></td>
<td>Easy as 123, BrainBox abc visual perception game is full to the brim with fantastic images to help children recognise objects beginning with each letter of the alphabet as well as the more common blends.</td>
</tr>
<tr>
<td>Brainbox English</td>
<td>Language Development Products</td>
<td>BB90045</td>
<td>Grammar, punctuation and spelling: let’s face it, important though they are, these have never been the easiest topics to make fun – until now! Let BrainBox English come to the rescue, helping you sort out pronouns from prepositions, adverbs from apostrophes and synonyms from syllables. BrainBox English features 70 cards covering all aspects of grammar.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>-------------------</td>
<td>------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Metaphors and Similes Fun</td>
<td>Language</td>
<td>FD72</td>
<td>Using this 56-card deck, students practice their knowledge of figurative language by choosing a sentence that means the same as the similes or metaphors.</td>
</tr>
<tr>
<td>Outside Fun Deck</td>
<td>Development</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pronoun Parade</td>
<td>Language</td>
<td>FD21</td>
<td>The Pronoun Parade Fun Deck is a fun, easy way for students to learn the correct use of the pronouns he, she, and they. The deck has character cards with a “who” question at the bottom and their matching pronoun cards.</td>
</tr>
<tr>
<td>Sentence Building Dominoes</td>
<td>Language</td>
<td>EI2943</td>
<td>Sentence Building Dominoes are a fun, hands-on way for beginner readers to learn parts of speech and practice sentence formation skills. Included are 114 double-sided, color-coded dominoes (228 words and punctuation marks).</td>
</tr>
<tr>
<td>Super Sleuth Vocabulary</td>
<td>Language</td>
<td>EI2937</td>
<td>Super Sleuth is a fabulous Vocabulary game. Play detective to master synonyms, antonyms, homophones and multiple-meaning words.</td>
</tr>
</tbody>
</table>
**Word Building Dominoes**

Language Development Products  
E12944

Word Building Dominoes are a fun, hands-on way for beginner readers to practice using word analysis and word formation skills to build vocabulary. Included are 108 double-sided, colour-coded dominoes (216 words and affixes).

**Phonemic Awareness Fun Deck**

Phonemic Awareness  
FDF03

What a fun way to teach them how word meaning can change by manipulating individual sounds.

**Consonant Vowel Consonant Bones - (40 in a pack)**

Phonics and Spelling  
ED3001001

Consonant-Vowel-Consonant words are considered the simplest words and the starting point of many phonics programs.

**Lowercase Letter Beads**

Phonics and Spelling  
R2186

Learn to spell with fun, bright lower case alphabet letter beads. These alphabet beads add a second dimension to learning to spell. Children see them, and feel them, these alphabet beads are multi sensory!
<table>
<thead>
<tr>
<th>NAME</th>
<th>CATEGORY</th>
<th>CODE</th>
<th>DESCRIPTION</th>
</tr>
</thead>
<tbody>
<tr>
<td>Magnetic Lowercase Letters</td>
<td>Phonics</td>
<td>LER6297</td>
<td>Magnetic Lowercase Letters promote letter identification, letter-sound relationships, and alphabet skills. Set includes 4 full alphabet sets!</td>
</tr>
<tr>
<td>Phonics Cubes Class Set</td>
<td>Phonics</td>
<td>LER0589</td>
<td>Make word building and learning to read fun! This set of 18 colour-coded cubes includes 6 lowercase letter cubes, 6 yellow word families cubes and 6 green blends cubes.</td>
</tr>
<tr>
<td>Phonics Dominoes - Blends and Digraphs</td>
<td>Phonics</td>
<td>EI2942</td>
<td>Develop an understanding of blends &amp; digraphs with this fun game. Dominoes feature beginning and ending blends and digraphs</td>
</tr>
<tr>
<td>Phonics Dominoes - Long Vowel</td>
<td>Phonics</td>
<td>EI2941</td>
<td>Phonics Long Vowel Dominoes are a fun, hands-on way for beginning readers to practice word formation skills and build confidence on the road to reading success.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-------------------------------------------</td>
<td>----------------</td>
<td>--------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Phonics Dominoes - Short Vowel</td>
<td>Phonics and Spelling</td>
<td>EI2940</td>
<td>Phonics Short Vowel Dominoes are a fun, hands-on way for beginning readers to practice word-formation skills. Included are 84 dominoes.</td>
</tr>
<tr>
<td>Phonics Synthetic Fan set 1 - 2 (pack 6)</td>
<td>Phonics and Spelling</td>
<td>ED3007409</td>
<td>These durable plastic fans can be used to encourage children to recognise and sound out the letter(s). They can also be used by children to show the teacher which sound is being heard. 115mm.</td>
</tr>
<tr>
<td>Phonics Synthetic Fan set 3 - 5 (pack 6)</td>
<td>Phonics and Spelling</td>
<td>ED3011901</td>
<td>Durable plastic fans which can be used to encourage children to recognise and sound out the letter(s). They can also be used by children to show the teacher which sound is being heard. Printed yellow on black for maximum clarity. Pack of 6. 115mm.</td>
</tr>
<tr>
<td>Pop for Blends</td>
<td>Phonics and Spelling</td>
<td>LER8471</td>
<td>Pop for Blends is a great game in which children will practice reading blends and digraphs, and coming up with words that have these sounds in them.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>----------------------</td>
<td>---------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Pop for Rhyming</td>
<td>Phonics and Spelling</td>
<td>LER8452</td>
<td>Pop for Rhyming develops phonemic awareness through a fast paced fun game. Includes 80 jumbo sized cards with pictures of them. Pull a picture card from the box, say what you see in the picture for eg: &quot;cat&quot; then say a word that rhymes to keep your card.</td>
</tr>
<tr>
<td>Pop for Sight Words</td>
<td>Phonics and Spelling</td>
<td>LER8430</td>
<td>Pop for Sight Words is an excellent early reading game. This game focuses on Sight Words which are an essential component to learning to read.</td>
</tr>
<tr>
<td>Pop for Word Families</td>
<td>Phonics and Spelling</td>
<td>LER8470</td>
<td>Boost spelling with this great game. Pop for Word Families focuses on the endings of words. Start with 2-letter Word Families, then move up to 3-letter Word Families and even rhyming practice.</td>
</tr>
<tr>
<td>Sight Word String-Ups</td>
<td>Phonics and Spelling</td>
<td>R 5 951</td>
<td>Spelling is fun! Reinforce spelling words with our fun, hands-on method. Use this kit to string up words using chunky manuscript letter beads and corresponding spelling cards.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>--------------------</td>
<td>------------</td>
<td>----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Spelling Bones</td>
<td>Phonics and Spelling</td>
<td>ED3008406</td>
<td>42 plastic Spelling Bones printed black on yellow for visual clarity. Each cruncher 270mm x 60mm.</td>
</tr>
<tr>
<td>Word for Word</td>
<td>Phonics and Spelling</td>
<td>LER7180</td>
<td>Players compete with themselves and each other in this word-building game. Can be played at multiple levels and can be customized to practice specific reading and word-building skills.</td>
</tr>
<tr>
<td>Word on the Street Junior</td>
<td>Phonics and Spelling</td>
<td>EI2831</td>
<td>Kids will love racing along this board game as they develop a variety of literacy skills, collecting letters as they go! Teams alternate taking turns on the street until one team has captured eight letter tiles. A great game for practicing SPELLING!</td>
</tr>
<tr>
<td>Vowel Owls</td>
<td>Phonics and Spelling</td>
<td>LER5460</td>
<td>Help students distinguish long from short vowels in single-syllable words using engaging picture cards. Sort the cards into the correct owls labelled with the vowels.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-------------------------------------------</td>
<td>-------------------</td>
<td>------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Say and Glue Phonological Awareness</td>
<td>Phonological</td>
<td>BK330</td>
<td>Say and Glue Phonological Awareness Fun Sheets is a reproducible, 124-page book to help students work on several areas of phonological awareness.</td>
</tr>
<tr>
<td>Working Out with Phonological Awareness</td>
<td>Phonological</td>
<td>TPX18801</td>
<td>These 50 quick, easy-to-use, fun workouts provide practice opportunities for improving a student's listening and phonological awareness skills.</td>
</tr>
<tr>
<td>Phonological Awareness Skill Strips</td>
<td>Phonological</td>
<td>STRP67</td>
<td>Phonological Awareness Skill Strips contains 195 double-sided cards (660 prompts) that address 4 skill areas across three levels of difficulty. Phonological awareness is the ability to think about oral language in terms of its structure (i.e., sentences, words, syllables, and sounds). These skills are important for reading and spelling success.</td>
</tr>
<tr>
<td>Magnetic Punctuation</td>
<td>Punctuation</td>
<td>LSP0345-UK</td>
<td>Colourful jumbo-sized magnets are perfect from front of class display and encourage class participation as students demonstrate correct punctuation on your whiteboard. Ideal for helping students prepare for the spelling, punctuation and grammar tests. Use this set of jumbo-sized punctuation marks and suggested activities to demonstrate, and allow students to explore, how to use punctuation correctly in their writing.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>------------------------------------------</td>
<td>------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Conversation Station</td>
<td>Conversation and Critical Thinking</td>
<td>AV001</td>
<td>This language game contains 40 cards. Each card has a South African photo on the one side, and critical thinking questions in all four of the target languages on the reverse (English, Afrikaans, Xhosa and Zulu).</td>
</tr>
<tr>
<td>Viva Vocab</td>
<td>Second Language Acquisition</td>
<td>AV002</td>
<td>Viva Vocab is a flash card language game with the top 250 vocabulary words designed to assist second language acquisition. This language game uses English, Afrikaans, Xhosa and Zulu.</td>
</tr>
<tr>
<td>Sequencing Super Fun Deck</td>
<td>Sequencing - Grade R - 2</td>
<td>HBFD495</td>
<td>This HearBuilder Sequencing Super Fun Deck with 144 double-sided, full-colour cards featuring 32 illustrated sequences for targeting sequencing, comprehension, and critical thinking skills</td>
</tr>
<tr>
<td>Sequencing Events in Stories</td>
<td>Sequencing - Grade 3 - 5</td>
<td>FD107</td>
<td>This Fun Deck targets reading comprehension, reasoning, and writing skills. The deck has 56 cards with three levels of difficulty. For Grades 2 - 5</td>
</tr>
</tbody>
</table>

28 | Learning Tools 2018
<table>
<thead>
<tr>
<th>NAME</th>
<th>CATEGORY</th>
<th>CODE</th>
<th>DESCRIPTION</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sequencing Verb Tenses</td>
<td>Sequencing - Lower Junior</td>
<td>CRD78</td>
<td>Help students identify and use the past, present, and future tenses of 48 action verbs with the Sequencing Verb Tenses card deck! This card deck contains 24 regular and 24 irregular 3-step, illustrated verb sequences.</td>
</tr>
<tr>
<td>My First Bananagrams</td>
<td>Word Games - Lower Junior</td>
<td>MFB001</td>
<td>A fun new word game that ripens young reading skills. My First BANANAGRAMS utilizes lowercase letters and word-building, combo-letter tiles to help nurture your child's love for wordplay and word games.</td>
</tr>
<tr>
<td>After Words</td>
<td>Word Games - Upper Junior</td>
<td>E12869</td>
<td>Fast paced vocabulary building game! Players must think quickly as they race to think of a word within a specific category that also starts with a given letter! Players must nimbly name a word that matches one of their category cards AND begins with the letter in play on the board. Think fast before the timer runs out, and be the first to discard all of your cards to win!</td>
</tr>
<tr>
<td>Bananagrams</td>
<td>Word Games - Upper Junior</td>
<td>BAN001</td>
<td>THE ANAGRAM GAME THAT DRIVES YOU BANANAS! Fast and frantic, players race against each other to build crossword grids. And it requires no pencil, paper, or board. In this addictive word game, speed wins, not points.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------</td>
<td>----------</td>
<td>------</td>
<td>-------------</td>
</tr>
<tr>
<td>Reading Comprehension Cards Grade 2</td>
<td>Reading and Comprehension</td>
<td>LSP5499UK</td>
<td>This is a collection of 60 progressively difficult stories. Engage students with varied interests and learning styles and expose them to different genres.</td>
</tr>
<tr>
<td>Reading Comprehension Cards Grade 3</td>
<td>Reading and Comprehension</td>
<td>LSP5500UK</td>
<td>The set includes non-fiction and fiction stories to engage students with varied interests and learning styles and expose them to different genres.</td>
</tr>
<tr>
<td>Reading Comprehension Cards Grade 4</td>
<td>Reading and Comprehension</td>
<td>LSP5501UK</td>
<td>This is a collection of 60 progressively difficult stories. Engage students with varied interests and learning styles and expose them to different genres.</td>
</tr>
<tr>
<td>Reading Comprehension Cards Grade 5</td>
<td>Reading and Comprehension</td>
<td>LSP5502UK</td>
<td>This is a collection of 60 progressively difficult stories. Engage students with varied interests and learning styles and expose them to different genres.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-------------------------------</td>
<td>------------------------</td>
<td>-------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Reading Comprehension Cards 6</td>
<td>Reading and Comprehension</td>
<td>LSP5503UK</td>
<td>This is a collection of 60 progressively difficult stories. Engage students with varied interests and learning styles and expose them to different genres.</td>
</tr>
<tr>
<td>Reading Comprehension Cards 7</td>
<td>Reading and Comprehension</td>
<td>LSP5504UK</td>
<td>This is a collection of 60 progressively difficult stories. Engage students with varied interests and learning styles and expose them to different genres.</td>
</tr>
<tr>
<td>Reading Comprehension Cubes</td>
<td>Reading and Comprehension</td>
<td>LER7022</td>
<td>Use these soft foam cubes to ask children comprehension questions to answer before, during and after reading. Ideal for individual or group use.</td>
</tr>
<tr>
<td>Reading for Details in Sentences</td>
<td>Reading and Comprehension</td>
<td>FD97</td>
<td>To become successful readers, it is imperative for students to identify and remember the important details in a story. Reading for Details in Stories Super Fun Deck features 100 engaging stories divided into three levels of difficulty.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------------------</td>
<td>--------------------</td>
<td>--------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Retell a Story Cubes</td>
<td>Reading and Comprehension</td>
<td>LER7233</td>
<td>Boost reading and listening comprehension with these 6 foam cubes that target after reading skills while encouraging creativity. With a unique story retelling suggestion on each side these clever comprehension cubes are perfect for use at home or in the classroom. The hands-on interactive nature of this resource will allow children to have fun with reading while ensuring a deeper understanding of the books and stories read in class.</td>
</tr>
<tr>
<td>Highlight Strips</td>
<td>Reading and Comprehension</td>
<td>R 5901</td>
<td>The Highlight Strip is a lightweight plastic strip that allows you to highlight print through a transparent tinted window. These highlight reading strips help children focus on one sentence at a time.</td>
</tr>
</tbody>
</table>
## Maths

- Base Ten
- Bonds
- Coding and STEM
- Core Maths
- Core Maths - Addition and Subtraction
- Core Maths - Division and Multiplication
- Counting, Sequencing and Patterning
- Fractions
- Fractions - Equivalence
- Geometry
- Maths Comprehension and Word Problems
- Maths Games - Lower Junior
- Maths Games - Upper Junior
- Money Game
- Number Recognition
- Place Value
- Play Money
- Time

<table>
<thead>
<tr>
<th>NAME</th>
<th>CATEGORY</th>
<th>CODE</th>
<th>DESCRIPTION</th>
</tr>
</thead>
<tbody>
<tr>
<td>Base Ten - Classroom Set (Interlocking)</td>
<td>Base Ten</td>
<td>LER6358</td>
<td>Base Ten blocks are a mathematical manipulative used by students to practice early maths concepts</td>
</tr>
<tr>
<td>Base Ten - Starter Set (Interlocking)</td>
<td>Base Ten</td>
<td>LER6356</td>
<td>These blocks enable students to manipulate and visualize varying quantities with ease. More advanced students can explore spatial relationships and volume.</td>
</tr>
<tr>
<td>10 on the Spot!</td>
<td>Bonds</td>
<td>LER1764</td>
<td>10 on the Spot! is like Bingo but its not about matching, its a counting game all about making ten! Cover the numbered spots on the ladybug with the numbered pieces that together make ten!</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-------------------------------------------</td>
<td>----------------</td>
<td>----------</td>
<td>-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Bonds to 10 Bones (100 in a pack)</td>
<td>Bonds</td>
<td>ED3100902</td>
<td>The Bonds of 10 are a fundamental concept of Foundation Phase maths. Number bonds are also often referred to as number pairs. This set includes 100 Bones of Bonds to 10.</td>
</tr>
<tr>
<td>Bonds to 20 Bones (100 in a pack)</td>
<td>Bonds</td>
<td>ED3101008</td>
<td>Number bonds provide a mental picture of the relationship between 2 numbers. This set includes 100 bones representing Bonds to 20.</td>
</tr>
<tr>
<td>I Sea 10!</td>
<td>Bonds</td>
<td>LER1771</td>
<td>Players take turns flipping cards to show numbers and shout out when they see combinations of numbers that together make 10. Beware of the hungry Shark cards pull one and your whole catch goes back!</td>
</tr>
<tr>
<td>Let's Go Code!</td>
<td>Coding and STEM</td>
<td>LER2835</td>
<td>This non-digital coding activity set provides a very basic introduction to programming and engineering while developing an interest in STEM subjects from an early age!</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-------------------------------------</td>
<td>-------------------------------</td>
<td>----------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Fact Family Boards (5/pack)</td>
<td></td>
<td></td>
<td>Triangle format offers a powerful method for building number fact fluency and teaching a fact family. Wipe clean board focuses on both addition/subtraction (on front side) and multiplication/division (on reverse)</td>
</tr>
<tr>
<td>3 Digit Addition Bones</td>
<td>Core Maths - Addition and Subtraction</td>
<td>ED3128708</td>
<td>There are 50 3 Digit Addition Bones in the pack offering enough variety for a whole class.</td>
</tr>
<tr>
<td>Figuro Mental Maths Card Game</td>
<td>Core Maths - Addition and Subtraction</td>
<td>LSP2863-UK</td>
<td>The Figuro self-checking card games support maths practice in a fun, hands-on way through game play. The Figuro game challenges players Mental Maths abilities</td>
</tr>
<tr>
<td>Figuro Mental Maths for Subtraction</td>
<td>Core Maths - Addition and Subtraction</td>
<td>LSP2864UK</td>
<td>The Figuro self-checking card games support maths practice in a fun, hands-on way through game play. The Figuro game challenges players Mental Maths abilities</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------------------------------------</td>
<td>-----------------------------------------</td>
<td>------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Pop for Addition and Subtraction</td>
<td>Core Maths - Addition and Subtraction</td>
<td>LER8441</td>
<td>This Pop game is a fast-paced maths game that lets you practice basic facts. The sums are never bigger than ten.</td>
</tr>
<tr>
<td>Shut the Box</td>
<td>Core Maths - Addition and Subtraction</td>
<td>DJ05217</td>
<td>Shut the box is an easy game that can be played solitaire, with one opponent, or with multiple players as you wish. An ideal education game for children of all ages, also lots of fun. It is a great way for children to practice their bonds.</td>
</tr>
<tr>
<td>Snap it Up! Addition/Subtraction</td>
<td>Core Maths - Addition and Subtraction</td>
<td>LER3044</td>
<td>Snap It Up is a fun, fast paced Addition and Subtraction Game. This game helps children improve their Mental Maths ability.</td>
</tr>
<tr>
<td>Target Maths Boards (3 boards per pack)</td>
<td>Core Maths - Addition and Subtraction</td>
<td>CD54501</td>
<td>Designed to encourage children to play games using addition, subtraction and division whilst also helping to develop better hand eye coordination skills. Playing Target Maths is so much fun children won’t even realise they are learning!</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------</td>
<td>----------</td>
<td>------</td>
<td>-------------</td>
</tr>
<tr>
<td>Target Maths Additional Ball Set (pack of 9)</td>
<td></td>
<td></td>
<td>Spare set of coloured balls for use with the Target Maths Set. 3 each of yellow, red and blue</td>
</tr>
<tr>
<td>Tri-FACTa! Addition and Subtraction</td>
<td></td>
<td></td>
<td>Tri-FACTa is a fun and educational math game that helps your school aged child practice addition and subtraction facts while having fun.</td>
</tr>
<tr>
<td>Figuro Mental Maths for Division</td>
<td></td>
<td></td>
<td>The Figuro self-checking card games support maths practice in a fun, hands-on way through game play. The Figuro game challenges players Mental Maths abilities</td>
</tr>
<tr>
<td>Figuro Mental Maths for Multiplication</td>
<td></td>
<td></td>
<td>Figuro games are designed to help children practice mathematics in a fun, hands-on way! About the Self-Check Feature The decorative pattern printed along the border of each fact card is actually a unique self-check code that allows students to check their answers during game play.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------------------------------------------------</td>
<td>---------------------------------</td>
<td>--------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Snap it Up! Multiplication Game</td>
<td>Core Maths - Division and</td>
<td>LER3041</td>
<td>Snap It Up is a fun, fast paced Multiplication and Division Game. This game helps children improve their Mental Maths ability.</td>
</tr>
<tr>
<td></td>
<td>Multiplication</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Tri-FACTa! Multiplication and Division</td>
<td>Core Maths - Division and</td>
<td>LER3039</td>
<td>This fun and educational board game helps your school aged learner to practice those multiplication and division facts while having fun</td>
</tr>
<tr>
<td></td>
<td>Multiplication</td>
<td></td>
<td></td>
</tr>
<tr>
<td>All About Me Family Counters</td>
<td>Counting, Sequencing and</td>
<td>LER 3372</td>
<td>This multi-tasking family helps reinforce maths themes and social development. 24 counters in four colours.</td>
</tr>
<tr>
<td></td>
<td>Patterning</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Classroom Button Kit</td>
<td>Counting, Sequencing and</td>
<td>R 35 035</td>
<td>Introduce students to concepts in comparing and contrasting, addition, subtraction, vocabulary, graphing, and literature with this research based charts and buttons kit. The included teaching guide outlines a wide variety of group activities that make teaching these concepts fast and simple.</td>
</tr>
<tr>
<td></td>
<td>Patterning</td>
<td></td>
<td></td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-----------------------</td>
<td>---------------------------------</td>
<td>--------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Rings Up</td>
<td>Counting, Sequencing and Patterning</td>
<td>BOG01200</td>
<td>Rings Up is a fast-paced game based on speed and observation. It's so simple to understand, kids will grasp the concept in minutes. This is a great game for helping kids develop their observational skills and is lots of fun too!</td>
</tr>
<tr>
<td>Top That</td>
<td>Counting, Sequencing and Patterning</td>
<td>BOG03400</td>
<td>Put on your hat, break out your props, and hide your rabbits in this magical match up! When the challenge card is flipped over, players race to stack their objects in 1 single pile following 3 simple rules: objects printed in colour must be visible on the stack, objects printed in grey must be hidden inside objects on the stack, and objects surrounded by stars must be kept empty.</td>
</tr>
<tr>
<td>Qwirkle</td>
<td>Counting, Sequencing and Patterning</td>
<td>32016W</td>
<td>Qwirkle an addictive strategy game, it is the perfect game to hone player’s tactical manoeuvres, strategical planning, and forward thinking. The rules of the game are basic: simply build lines by matching tiles based on either colour or shape, and score points for doing so. The ability to build complex combinations will keep children interested and engaged, and challenge them mentally. Qwirkle is playable from early ages up, allowing young children and older individuals alike to develop and hone their special recognition, planning, and problem solving skills. Great for family game night! Ages 6 and up, 2 to 4 players.</td>
</tr>
<tr>
<td>Double-Sided Magnetic Rainbow Fraction Circles</td>
<td>Fractions</td>
<td>LER1616</td>
<td>Use this set on any magnetic surface to provide students with a concrete model as they learn about fractions and percentages.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------------------------------------------</td>
<td>------------</td>
<td>--------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Fraction Addition and Subtraction Bones (50/pack)</td>
<td>Fractions</td>
<td>ED3132705</td>
<td>These bones are a fun and rewarding way to practice adding and subtracting fractions</td>
</tr>
<tr>
<td>Fraction Fans</td>
<td>Fractions</td>
<td>ED3600204</td>
<td>Each Fraction Fan has 8 fractions and corresponding pictoral representations. Pack of 10. 115mm.</td>
</tr>
<tr>
<td>Fraction Tower - Cubes Fraction Set</td>
<td>Fractions</td>
<td>LSP2510-UKM</td>
<td>Fraction Tower Cubes are tangible and can be manipulated by the child to make sense of what a fraction looks like.</td>
</tr>
<tr>
<td>Fractions Modular Flip Charts</td>
<td>Fractions</td>
<td>EI-3243</td>
<td>4 snap-together charts that display fractional parts of a circle, fractions, decimals and percents.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------</td>
<td>----------</td>
<td>------</td>
<td>-------------</td>
</tr>
<tr>
<td>Match a Fraction Snap Game</td>
<td>Fractions</td>
<td>D3129507</td>
<td>Using Match a Fraction Snap Game is a non-threatening way for children to practice working with fractions.</td>
</tr>
<tr>
<td>Rainbow Fraction Dominoes</td>
<td>Fractions</td>
<td>LSP2500-UKM</td>
<td>A fun twist on traditional dominoes! Reinforce important maths skills with this game for 2-4 players. These dominoes feature numeric and visual fraction representations.</td>
</tr>
<tr>
<td>Equivalence Bones (25 in a pack)</td>
<td>Fractions - Equivalence</td>
<td>ED3102203</td>
<td>Equivalence Bones offer a fun and practical way to teach and reinforce fractions, decimals, percentages and pictorial representations.</td>
</tr>
<tr>
<td>Fraction Equivalence Fans</td>
<td>Fractions - Equivalence</td>
<td>ED3110703</td>
<td>Equivalence fans covering four ranges of equivalence: fractions, percentages, decimals and pictorial representation. 8 fans per pack (2 of each kind). 40 x 105mm.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-------------------------------------------</td>
<td>----------</td>
<td>----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Fraction Tower - Cubes Equivalency Set</td>
<td></td>
<td></td>
<td>Snap together the Fraction Tower Equivalency Cubes for fraction, decimal,</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>and percent concepts right before your eyes!</td>
</tr>
<tr>
<td>3D Shape Bingo</td>
<td>Geometry</td>
<td>ED3102708</td>
<td>3D Shape bingo allows children to practice identifying 3D Geometric Shapes</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>using everyday language such as faces, edges, sides, lines of symmetry. A</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Pack includes 6 boards and 54 Cards.</td>
</tr>
<tr>
<td>Dive Into Shapes</td>
<td>Geometry</td>
<td>LER1773</td>
<td>Splash into geometry! Use this set to build 2-dimensional and 3-dimensional</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>shapes. Includes 15 double-sided building cards.</td>
</tr>
<tr>
<td>Folding Geometric Shapes</td>
<td>Geometry</td>
<td>LER0921</td>
<td>The Folding Geometric Shapes set includes eight three-dimensional shapes.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>The set is unique because it shows the shapes in a solid form as well as</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>in a net.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------------------------------</td>
<td>----------</td>
<td>-----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Number and Shape Dominoes</td>
<td>Geometry</td>
<td>ED3108601</td>
<td>Number and Shape Dominoes is designed for reinforcing the basic principles of early geometric shapes, and encouraging children to practice them.</td>
</tr>
<tr>
<td>Shape By Shape</td>
<td>Geometry</td>
<td>TD5941</td>
<td>60 Tantalizing Tangram Challenges! Shape by Shape turns the ancient game of Tangrams into a clever multi-challenge puzzle adventure that is a favourite of kids and teachers.</td>
</tr>
<tr>
<td>ShapeOmetry</td>
<td>Geometry</td>
<td>TD5971</td>
<td>Combine Different Pieces to Create Equal Shapes. ShapeOmetry is a fun game that helps develop spatial, abstract and quantitative reasoning skills.</td>
</tr>
<tr>
<td>View Thru Geometric Shapes</td>
<td>Geometry</td>
<td>LER4331</td>
<td>Transparent, 3-D plastic shapes in attractive colours provide a concrete way to explore geometry, volume and other measurement concepts. Removable bases allow for relating 2-D shapes to 3-D solids. Easy to fill with liquid or dry-fill, and easy to clean.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------</td>
<td>-----------</td>
<td>-------</td>
<td>-------------</td>
</tr>
<tr>
<td>Wooden Geometric Solids (12 in a set)</td>
<td>Geometry</td>
<td>LER0120</td>
<td>This set contains twelve wooden geometric solids. These solids represent common 3-dimensional shapes frequently seen discussed in the mathematics curriculum.</td>
</tr>
<tr>
<td>Maths Comprehension Cards Grade 3</td>
<td>Maths Comprehension and Word Problems</td>
<td>LSP0161-UK</td>
<td>Encourage children to put their maths skills to use by solving the real-life problems. The passages increase in difficulty within the set.</td>
</tr>
<tr>
<td>Maths Comprehension Cards Grade 4</td>
<td>Maths Comprehension and Word Problems</td>
<td>LSP0162-UK</td>
<td>Encourage children to put their maths skills to use by solving the real-life problems. The passages increase in difficulty within the set.</td>
</tr>
<tr>
<td>Maths Comprehension Cards Grade 5</td>
<td>Maths Comprehension and Word Problems</td>
<td>LSP0163-UK</td>
<td>Encourage children to put their maths skills to use by solving the real-life problems. The passages increase in difficulty within the set.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------------------------------------------</td>
<td>----------------------------</td>
<td>--------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Maths Comprehension Cards Grade 6</td>
<td></td>
<td>LSP0164-UK</td>
<td>Encourage children to put their maths skills to use by solving the real-life problems. The passages increase in difficulty within the set.</td>
</tr>
<tr>
<td>Maths Comprehension Cards Grade 7</td>
<td></td>
<td>LSP0165-UK</td>
<td>Encourage children to put their maths skills to use by solving the real-life problems. The passages increase in difficulty within the set.</td>
</tr>
<tr>
<td>Under the Sea Shells</td>
<td></td>
<td>LER1770</td>
<td>Bring word problems to life (and make them concrete!) with clam shells and fun little crab and sea-star counters in the Under the sea shells game! Perfect way to practice addition, subtraction, and finding the missing number.</td>
</tr>
<tr>
<td>Brainbox My First Maths</td>
<td></td>
<td>BB90039</td>
<td>BrainBox My First Maths is a fun way to help younger children engage with basic mathematical concepts, including numbers, shapes and measurement.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>---------------------</td>
<td>----------------</td>
<td>------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Maths Dice Jnr</td>
<td>Maths Games - Lower Junior</td>
<td>TT1515</td>
<td>Math Dice Jr. is the perfect dice game to introduce or reinforce early math skills in children. Roll the 12-sided Target Die to get your target number, then roll the five 6-sided Scoring Dice. Math Dice Jr. makes math fun!</td>
</tr>
<tr>
<td>Brainbox Maths</td>
<td>Maths Games - Upper Junior</td>
<td>BB002</td>
<td>Do you know your Venn Diagrams from your Tally Chart? Do you know your percentages from your pie charts? BrainBox Maths is crammed full of concepts taught in Primary School. Developed by a primary school teacher with 30 years' teaching experience, BrainBox Maths strikes a great balance between learning and fun.</td>
</tr>
<tr>
<td>Maths Dice</td>
<td>Maths Games - Upper Junior</td>
<td>TT1510</td>
<td>The Fast, Fun Dice Game of Mental Maths. Math becomes more fun when you think on the fly! This mentally challenging and fun dice game helps players sharpen math skills by solving problems in a fun new way.</td>
</tr>
<tr>
<td>Pop to the Shops</td>
<td>Money Game</td>
<td>OT505</td>
<td>Learn about money in this fun shopping game. Help children learn about handling money and giving change, by playing this fun shopping game using cents instead of pence. Move from shop to shop, using play money to buy lots of different items.</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>---------------------</td>
<td>------------</td>
<td>----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Silishapes Dot Numbers</td>
<td>Number Recognition</td>
<td>CD54511</td>
<td>Made in a large format (each piece is 12cm tall) and in a school friendly font Silishapes Dot Numbers are ideal for individual use or demonstration. The numbers have raised bumps so students can count the numbers while learning how to write the numbers, all with their fingers. The Silishapes Dot Numbers set includes numbers 0 to 9. The pieces can be used to teach and reinforce counting, number recognition and writing.</td>
</tr>
<tr>
<td>Silishapes Trace Numbers</td>
<td>Number Recognition</td>
<td>CD54509</td>
<td>Made in a large format (each piece is 12cm tall) and in a school friendly font Silishapes Trace Numbers are ideal for individual use or demonstration. The numbers have raised arrows so students can trace the way they need to write the numbers with their fingers.</td>
</tr>
<tr>
<td>Place Value Disks</td>
<td>Place Value</td>
<td>LER5215</td>
<td>These colour-coded Place Value disks are ideal for introducing the concept of place value to young learners. These engaging, hands-on maths manipulatives are ideal for teaching numeracy through the Maths Mastery teaching method.</td>
</tr>
<tr>
<td>Place Value Jumbo Dice</td>
<td>Place Value</td>
<td>ED3100100</td>
<td>Pack of 6 big and chunky 10-sided dice can be used for games exploring counting, number and place value. Dimensions of the Place Value Dice each face 12mm</td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-------------------------------------</td>
<td>---------------------------</td>
<td>--------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>South African Madiba Money</td>
<td>Play Money</td>
<td></td>
<td>South African play-money – depicts the new South African notes with Nelson Mandela. Single Pack-Includes 12 of each bank note and 3 of each coin</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>About Time - Telling the Time &amp; Understanding Elapsed Time</td>
<td>Time</td>
<td>LSP2541-UK</td>
<td>Time fraction circles provide a hands-on, visual representation of units of time to help young learners with telling the time, identifying intervals of time and understanding elapsed time</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Big Time Learning Clock</td>
<td>Time</td>
<td>LER2094</td>
<td>The 12-Hour Big Time Learning Clock is a great way to help kids grasp time-telling skills. This clock has easy-to-read hour and minute markings, with a removable stand and Activity Guide.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Time Bones (100 in a pack)</td>
<td>Time</td>
<td>ED3102104</td>
<td>Children need to learn how to tell the time on an analogue clock, a digital face and how to say the time. Using the Time Bones children can practice all three methods of telling the time. This product is a welcome addition to any classroom. Time Bones are aimed to encourage children to recognise, practice and understand various forms of time.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>NAME</td>
<td>CATEGORY</td>
<td>CODE</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>----------------------------------</td>
<td>----------</td>
<td>-----------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Time Dominoes</td>
<td>Time</td>
<td>LSP2731-UKM</td>
<td>A fun twist on traditional dominoes! Reinforce important maths skills with these time dominoes for 2-4 players. Dominoes feature digital and analogue faces.</td>
</tr>
<tr>
<td>What’s the Time Mr Wolf?</td>
<td>Time</td>
<td>OT049</td>
<td>What's The Time Mr Wolf? is a great board game to develop analogue and digital time telling skills. Players must race their character around the board matching the times to the central clock - but watch out for the hungry wolf!</td>
</tr>
<tr>
<td>Wipe-Clean Clocks Classroom Set</td>
<td>Time</td>
<td>LER0575</td>
<td>Sturdy laminated teaching clocks feature movable plastic hands. The set includes 1 x Demonstration teaching clock 30.5cm and 24 x Student Clocks 11cm.</td>
</tr>
<tr>
<td>TITLE</td>
<td>PG</td>
<td></td>
<td></td>
</tr>
<tr>
<td>----------------------------------------------------------------------</td>
<td>----</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10 on the Spot!</td>
<td>33</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3 Digit Addition Bones</td>
<td>35</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3D Shape Bingo</td>
<td>42</td>
<td></td>
<td></td>
</tr>
<tr>
<td>About Time - Telling the Time &amp; Understanding Elapsed Time</td>
<td>48</td>
<td></td>
<td></td>
</tr>
<tr>
<td>After Words</td>
<td>29</td>
<td></td>
<td></td>
</tr>
<tr>
<td>All About Me Family Counters</td>
<td>9</td>
<td></td>
<td></td>
</tr>
<tr>
<td>All About Me Family Counters</td>
<td>38</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Analogies Fun Deck</td>
<td>20</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Auditory Closure Fun Deck</td>
<td>17</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Auditory Memory for Inference Fun Deck</td>
<td>17</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Auditory Memory for Rhyming words in sentences</td>
<td>18</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Auditory Memory for Short Stories Fun Deck</td>
<td>18</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Bananagrams</td>
<td>29</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Base Ten - Classroom Set (Interlocking)</td>
<td>33</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Base Ten - Starter Set (Interlocking)</td>
<td>33</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Bellz</td>
<td>12</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Big Time Learning Clock</td>
<td>48</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Bonds to 10 Bones (100 in a pack)</td>
<td>34</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Bonds to 20 Bones (100 in a pack)</td>
<td>34</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Brainbox abc</td>
<td>20</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Brainbox English</td>
<td>20</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Brainbox Maths</td>
<td>46</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Brainbox My First Maths</td>
<td>45</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Brainbox Science</td>
<td>15</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Brainbox Space</td>
<td>15</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Brainbox World History</td>
<td>16</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Classroom Button Kit</td>
<td>38</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Consonant Vowel Consonant Bones - (40 in a pack)</td>
<td>22</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Conversation Cubes</td>
<td>18</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Conversation Station</td>
<td>19</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Difficult Situations Fun Deck</td>
<td>7</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Dive Into Shapes</td>
<td>42</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Double Sided Plastic Mirror- Size: 300 x 200mm. Pk5.</td>
<td>4</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Double-Sided Magnetic Rainbow Fraction Circles</td>
<td>39</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Emoji Cube Set (6 in a set)</td>
<td>7</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Emoji Dice Set (200 in a set)</td>
<td>7</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Emotions Skills Strips</td>
<td>8</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Emotions Stencils</td>
<td>8</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Equivalence Bones (25 in a pack)</td>
<td>41</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Fact Family Boards (5/pack),</td>
<td>35</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Figuro Mental Maths Card Game</td>
<td>35</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Figuro Mental Maths for Division</td>
<td>37</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Figuro Mental Maths for Multiplication</td>
<td>37</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Figuro Mental Maths for Subtraction</td>
<td>35</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Fine Motor Silly Stencils</td>
<td>10</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Folding Geometric Shapes</td>
<td>42</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Fraction Addition and Subtraction Bones (50/pack)</td>
<td>40</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Fraction Equivalence Fans</td>
<td>41</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Fraction Fans</td>
<td>40</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Fraction Tower - Cubes Equivalency Set</td>
<td>40</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Fraction Tower - Cubes Fraction Set</td>
<td>40</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Fractions Modular Flip Charts</td>
<td>40</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Gator Grabbers Tweezers (12 in a pack)</td>
<td>10</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Handy Scoopers</td>
<td>10</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Helping Hands Kit</td>
<td>11</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Helping Hands Sand &amp; Water Set</td>
<td>11</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Highlight Strips</td>
<td>4</td>
<td></td>
<td></td>
</tr>
<tr>
<td>How Would You Feel? Fun Deck</td>
<td>8</td>
<td></td>
<td></td>
</tr>
<tr>
<td>I Sea 10!</td>
<td>34</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Inferencing Big Deck</td>
<td>19</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Let’s Go Code!</td>
<td>34</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Light Panel A3</td>
<td>4</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Look, Listen and Infer Fun Deck</td>
<td>20</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Lowercase Letter Beads</td>
<td>22</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Magnetic Lowercase Letters</td>
<td>23</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Magnetic Punctuation</td>
<td>27</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Match a Fraction Snap Game</td>
<td>41</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Maths Comprehension Cards Grade 3</td>
<td>44</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Maths Comprehension Cards Grade 4</td>
<td>44</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Maths Comprehension Cards Grade 5</td>
<td>44</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Maths Comprehension Cards Grade 6</td>
<td>45</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Maths Comprehension Cards Grade 7</td>
<td>45</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Maths Dice</td>
<td>46</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Maths Dice Jnr</td>
<td>46</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Metaphors and Similes Fun Deck</td>
<td>21</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Mini Muffin Match Up</td>
<td>6</td>
<td></td>
<td></td>
</tr>
<tr>
<td>My First Bananagrams</td>
<td>29</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Mystery Sensory Balls</td>
<td>6</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Number and Shape Dominoes</td>
<td>43</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Phonemic Awareness Fun Deck</td>
<td>22</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Phonics Cubes Class Set</td>
<td>23</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Phonics Dominoes - Blends and Digraphs</td>
<td>23</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Phonics Dominoes - Long Vowel</td>
<td>23</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Phonics Dominoes - Short Vowel</td>
<td>24</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Phonics Synthetic Fan set 1 - 2 (pack 6)</td>
<td>24</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Phonics Synthetic Fan set 3 - 5 (pack 6)</td>
<td>24</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Place Value Disks</td>
<td>47</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Place Value Jumbo Dice</td>
<td>47</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Plastic Lacing Needles</td>
<td>11</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pop for Addition and Subtraction</td>
<td>36</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pop for Blends</td>
<td>24</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pop for Rhyming</td>
<td>25</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pop for Sight Words</td>
<td>25</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pop for Word Families</td>
<td>25</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pop to the Shops</td>
<td>46</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pronoun Parade</td>
<td>21</td>
<td></td>
<td></td>
</tr>
<tr>
<td>TITLE</td>
<td>PG</td>
<td></td>
<td></td>
</tr>
<tr>
<td>---------------------------------------------------------</td>
<td>----</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Rainbow Fraction Dominoes</td>
<td>41</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Reading Comprehension Cards Grade 2</td>
<td>30</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Reading Comprehension Cards Grade 3</td>
<td>30</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Reading Comprehension Cards Grade 4</td>
<td>30</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Reading Comprehension Cards Grade 5</td>
<td>30</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Reading Comprehension Cards Grade 6</td>
<td>31</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Reading Comprehension Cards Grade 7</td>
<td>31</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Reading Comprehension Cubes</td>
<td>31</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Reading for Details in Sentences</td>
<td>31</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Retell a Story Cubes</td>
<td>32</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Rings Up</td>
<td>12</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Rings Up</td>
<td>16</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sand Timer 10 Minutes</td>
<td>5</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sand Timer 15 Minutes</td>
<td>5</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sand Timer 30 Minutes</td>
<td>5</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sand Timer 5 minutes</td>
<td>5</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Say and Glue Phonological Awareness</td>
<td>27</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sentence Building Dominoes</td>
<td>21</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sequencing Events in Stories</td>
<td>28</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sequencing Super Fun Deck</td>
<td>28</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sequencing Verb Tenses</td>
<td>29</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Shape By Shape</td>
<td>43</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ShapeOmetry</td>
<td>43</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Shut the Box</td>
<td>36</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sight Word String-Ups</td>
<td>25</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Silishapes Dot Numbers</td>
<td>47</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Silishapes Linking People</td>
<td>13</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Silishapes Trace Alphabet</td>
<td>17</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Silishapes Trace Alphabet</td>
<td>17</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Silishapes Trace Numbers</td>
<td>47</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Snap it Up! Addition/Subtraction</td>
<td>36</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Snap it Up! Multiplication Game</td>
<td>38</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Social Inferences Fun Deck</td>
<td>9</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Softie Mirror Centrepiece</td>
<td>6</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Softie Mirror Centrepiece</td>
<td>9</td>
<td></td>
<td></td>
</tr>
<tr>
<td>South African Madiba Money</td>
<td>48</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Speakers Box</td>
<td>18</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Spelling Bones</td>
<td>26</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Spot It!</td>
<td>14</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Spot It! Alphabet</td>
<td>14</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Spot It! Numbers and Shapes</td>
<td>14</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Squeezee Tweezers (8 in a pack)</td>
<td>11</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Squiggle Pipettes</td>
<td>12</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Story Starter Cubes</td>
<td>19</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Super Sleuth Vocabulary Game</td>
<td>21</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Swish</td>
<td>15</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Target Maths Additional Ball Set (pack of 9)</td>
<td>37</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Target Maths Boards (3 boards per pack)</td>
<td>36</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Time Bones (100 in a pack)</td>
<td>48</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Time Dominoes</td>
<td>49</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Top That</td>
<td>13</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Top That</td>
<td>16</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Topologix</td>
<td>15</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Tri-FACTa! Addition and Subtraction</td>
<td>37</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Tri-FACTa! Multiplication and Division</td>
<td>38</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Under the Sea Shells</td>
<td>45</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Understanding Feeling</td>
<td>8</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Upper Body and Core Strength Fun Deck</td>
<td>12</td>
<td></td>
<td></td>
</tr>
<tr>
<td>View Thru Geometric Shapes</td>
<td>43</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Viva Vocab</td>
<td>28</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Vowel Owls</td>
<td>26</td>
<td></td>
<td></td>
</tr>
<tr>
<td>What's the Time Mr Wolf?</td>
<td>49</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Wipe-Clean Clocks Classroom Set</td>
<td>49</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Wooden Geometric Solids (12 in a set)</td>
<td>44</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Word Building Dominoes</td>
<td>22</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Word for Word</td>
<td>26</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Word on the Street Junior</td>
<td>26</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Working Out with Phonological Awareness</td>
<td>27</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Writing Prompt Cubes</td>
<td>19</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>